

FemSTEAM Mysteries

Newsletter IV

FemSTEAM Mysteries:

A Role-Model Game-Based Approach to Gender Equality in STEAM

Project Number: 2020-1-CY01-KA201-06605

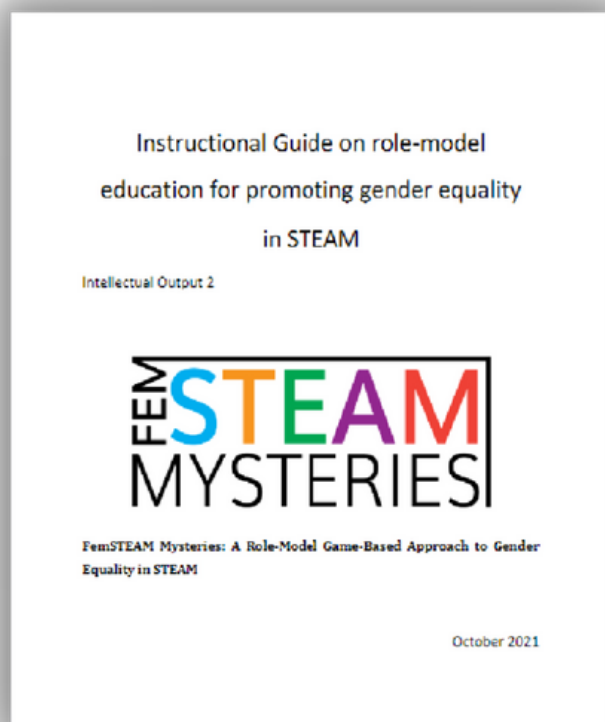
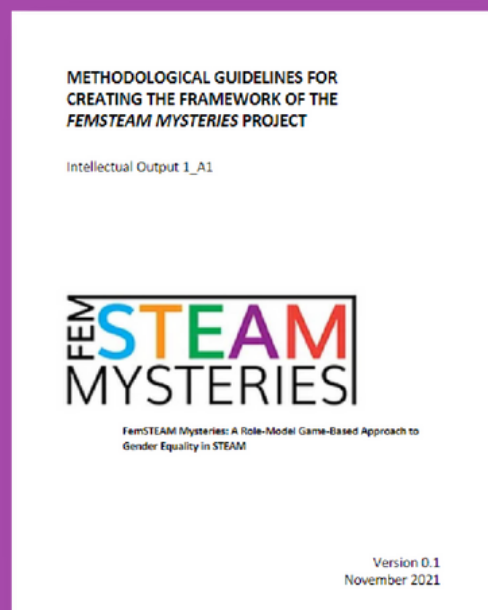


The intellectual outputs of the project

Withing the project FEMSTEAM MYSTERIES the partnership developed 6 intellectual outputs that will enable teachers to approach the topic of gender equality and non- discrimination between men and women in the fields of STEAM and innovative entrepreneurship.

The first output is a methodological guide that includes a research on teachers, parents and students on their perception on gender equality in STEAM professions. The guide proposes an innovative methodology based on the outputs of the project.

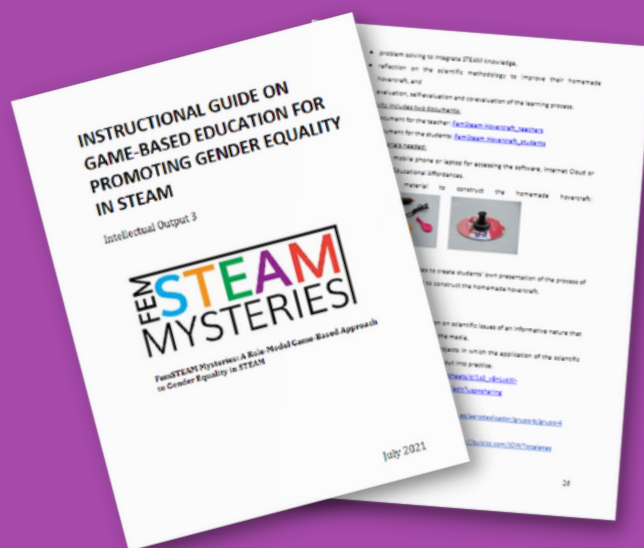
[CLICK HERE TO
DOWNLOAD OUTPUT 1](#)



[CLICK HERE TO
DOWNLOAD OUTPUT 2](#)

The second output is about **Role model education** approaches and tools. It targets teachers and educators that want to know more about Role model education **theoretical and teaching approaches**. It also includes examples of **activities** developed by partners that can be directly utilized in the classroom. Moreover it includes **examples of Role models** in the field of STEAM from Cyprus, Greece, Spain and Germany.

The third output is an instructional guide on **game-based education and activities for promoting gender equality in STEAM** will be developed, with the main objective of fighting stereotypes in STEAM and motivating students (boys and girls) through serious games, game-based activities and tools to participate and collaborate in STEAM.



**[CLICK HERE TO
DOWNLOAD OUTPUT 3](#)**



The fourth output is a digital mystery- storytelling- **escape room game** through which players learn about **important women and men in different fields of STEAM**.

It includes a **guidebook for teachers/ educators** for playing the specific game with students in classrooms.

Students and teachers tested the game in the classroom and it was refined based on their feedback.

**[CLICK HERE TO
DOWNLOAD OUTPUT 4](#)**